

DIGITAL MEDIA

Visual, Applied, and Performing Arts Division

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Digital Publishing

Program Description:

The Digital Publishing and Web media programs offer courses in the technology and skills needed for entry-level employment, transfer to upper division programs, and preparation for advanced specialized courses in the fields of digital publishing for printed media and web media production for interactive screen-based media. Students are trained to use computer applications for fields involving: graphic arts, publishing, news media, entertainment, education, commercial media, and advertising. The programs' courses are designed to prepare students for these changing digital publishing professions and related technologies. Students will gain hands-on training by creating and producing independent and team projects for print and screen-based media.

The Digital Publishing

The Digital Publishing program addresses communication design principles and processes for producing and publishing primarily printed materials. Students learn typography, graphic design, formatting, file management, color pre-press, and proofing strategies for the design and layout of printed media. Principles of design and layout learned in digital publishing for pre-press can be applied to screen media, web publishing, multimedia, video and other non-print uses.

Web Media Program

The Web Media program provides instruction in the principles, concepts, tools, and techniques involved in the design, development, and production and publication of interactive web sites. The courses are designed to prepare students for entry-level positions in the fields of planning, designing, and production of web sites and related interactive screen-based media.

Degrees and Certificates

Completion of the programs gives students the fundamental range of skills needed to work in the multifaceted fields of digital publishing and web media design and production. Cabrillo offers a Certificate of Proficiency and an Associate in Science Degree for both Digital Publishing and Web Media. Students may obtain an A.S. Degree in Digital Publishing or Web Media (by meeting the requirements of either area of concentration). It is not possible to obtain separate A.S. Degrees in both Digital Publishing and Web Media. Separate Certificates of Proficiency may be obtained in both areas of concentration.

Skills Certificates provide basic sets of career improvement skills. Students may earn as many skills certificates as they need to reach their learning goals.

Career Opportunities:

The digital publishing and web media fields encompass a wide array of occupations involving almost every sector of society. Jobs and careers are always emerging in the fast-paced, ever-changing world of digital media. Students from the programs qualify for entry-level jobs, internships, and starting their own businesses. Programming, drawing ability, writing proficiency, and animation skills are especially useful. Employers have specified three important qualities, in order of impor-

tance, for digital media job seekers: 1) Talent (inventive and creative with a strong interest in digital media), 2) Teamwork (group communication and problem-solving skills), and 3) Technological aptitude (proficient with digital tools and techniques).

A.S. Degree: Digital Publishing

General Education Requirements **21 Units**

Core Courses (22 units)

DM 1	Introduction to Digital Media	4
DM 2	Introduction to Digital Publishing Using InDesign.	3
DM 4	Digital Graphics Using Photoshop and Illustrator	3
DM 6	Advanced Digital Publishing Using InDesign.	3
DM 8	Design for Digital Publishing	3
DM 12	Photoshop Techniques	3
DM 110	Digital Illustration	3

Approved Elective (12 units)

AP 6	Introduction to Digital Photography	0.5 - 3
AP 9A	Beginning Photography	3
AP 14	Introduction to Video Art	1 - 3
AP 45	Contemporary Trends in Photography	3
AP 46A	Digital Photography	3
AP 46B	Digital Photography	3
ART 2A	Drawing and Composition	3
ART 4	Beginning Design: Design and Color	3
ART 27	Graphic Design.	3
ART 28	Lettering/Typography	3
ART 33	Screen Printing	3
ART 40GR	Studies in Typography	1 - 3
ART 40PB	Photographic Images and Books	1 - 3
BUS 50	Advertising for Small Business	3
BUS 89	Starting & Operating an eCommerce Business.	3
CABT 38	Introduction to Microsoft Office	3 - 4
CABT 110A	Computer Keyboarding–Alphabet Keys	0.5
CS 1L	Technology Tools	2
CS 12AL	Intro to Programming for the Non-Major.	4
CS 12GP	Introduction to Programming Using Games and Simulations.	4
CS 12J	Introduction to Programming Concepts and Methodology, Java.	4
DM 3	Design in Society	3
DM 9	Digital Pre-press	3
DM 14	Digital Imaging.	3
DM 60A	Web Publishing 1: (X)HTML and CSS Level 1	3
DM 70	Web Design Basics Using Dreamweaver	3
DM 72	Web Design and Animation Using Flash	3
DM 76	Design for Web Media	3
DM 113	Photoshop Techniques II	3
DM 134A	Introduction to Video Production Using Final Cut Pro	3
DM 134B	Intermediate Video Production Using Final Cut Pro	3
DM 134C	Video Projects	3
DM 160B	Web Publishing 2: Graphics and CSS Level 2	3
DM 160C	Web Publishing 3: Servers, Scripts, and Advanced CSS.	3

DM 171	Intermediate Web Design Using Dreamweaver	3
DM 173A	Interactive Projects Using Flash	3
DM 173B	Interactive Programming Using Flash	3
DM 190AZZ	Special Topics in Digital Media	0.5 - 4
DM 190CD	Design and Delivery of an Online Course	1 - 3
DM 199C	Career Work Experience Education	0.5 - 4
ENGL 16	Magazine Editing and Publication	3
ENGL 49A	The Language of Film: Film History	3
ENGL 49B	The Language of Film: Special Topics in Film	3
ENGL 59A-Z	The Language of Film: Special Topics in Film	3
ETECH 140	Introduction to Maya	3
JOURN 53	Newspaper Production	1 - 3
TA 77	Correlation of the Arts	3
General Electives (any course numbered 1-199)		5
Total Units		60

Certificate of Achievement: Digital Publishing

Core Courses (22 units)		
DM 1	Introduction to Digital Media	4
DM 2	Introduction to Digital Publishing Using InDesign	3
DM 4	Digital Graphics Using Photoshop and Illustrator	3
DM 6	Advanced Digital Publishing Using InDesign	3
DM 8	Design for Digital Publishing	3
DM 12	Photoshop Techniques	3
DM 110	Digital Illustration	3
Other Required Courses		
ENGL 100	Elements of Writing	3
or		
ENGL 1A/1AH/1AMC/1AMCH		3
or		
CABT 157	Business and Technical Writing	3
and		
COMM 2	*Group Discussion	3
or		
COMM 10	*Communication Process	3
Total Units		28

**COMM 2 or COMM 10 may also be used for General Education credit toward partial fulfillment of Area A for the A.S. Degree.*

A.S. Degree: Web Media

A.S. General Education		21 Units
Core Courses (19 units)		
DM 1	Introduction to Digital Media	4
DM 4	Digital Graphics Using Photoshop and Illustrator	3
DM 12	Photoshop Techniques	3
DM 60A	Web Publishing 1: (X)HTML and CSS Level 1	3
DM 72	Web Design and Animation Using Flash	3
DM 76	Design for Web Media	3
Approved Electives (15 units)		
DM 8	Design for Digital Publishing	3
DM 14	Digital Imaging	3
DM 70	Web Design Basics Using Dreamweaver	3
DM 110	Digital Illustration	3
DM 113	Photoshop Techniques II	3
DM 134A	Introduction to Video Production using Final Cut Pro	3
DM 160B	Web Publishing 2: Graphics and CSS Level 2	3
DM 160C	Web Publishing 3: Servers, Scripts, and Advanced CSS	3
DM 171	Intermediate Web Design Using Dreamweaver	3
DM 173A	Interactive Projects Using Flash	3
DM 173B	Interactive Programming Using Flash	3
ART 4	Beginning Design: Design and Color	3
BUS 89	Starting & Operating an eCommerce Business	3
Electives: (Any Course numbered 1-199)		5
Total Units		60

Certificate of Achievement: Web Media

Core Courses (19 units)		
DM 1	Introduction to Digital Media	4
DM 4	Digital Graphics Using Photoshop and Illustrator	3
DM 12	Photoshop Techniques	3
DM 60A	Web Publishing 1: (X)HTML and CSS Level 1	3
DM 72	Web Design and Animation Using Flash	3
DM 76	Design for Web Media	3
Other Required Courses		
ENGL 100	Elements of Writing	3
or		
ENGL 1A/1AH/1AMC/1AMCH		3
or		
CABT 157	Business and Technical Writing	3
and		
COMM 2	*Group Discussion	3
or		
COMM 10	*Communication Process	3
Total Units		25

**COMM 2 or COMM 10 may also be used for General Education credit toward partial fulfillment of Area A for the A.S. Degree.*

Certificate of Achievement: Web Development

Required
 Web Media Certificate of Achievement 25

Web Development Required Courses

DM 70	Web Design Basics Using Dreamweaver	3
DM 160B	Web Publishing 2: Graphics and CSS Level 2	3
DM 160C	Web Publishing 3: Servers, Scripts, and Advanced CSS	3
Total Units		34

Certificate of Achievement: Web Design

Required
 Web Media Certificate of Achievement 25

Web Design Required Courses (9 units)

DM 70	Web Design Basics Using Dreamweaver	3
DM 110	Digital Illustration	3
DM 113	Photoshop Techniques II	3
Total Units		34

Skills Certificate: Animation

Required

DM 1	Introduction to Digital Media	4
DM 4	Digital Graphics Using Photoshop and Illustrator	3
DM 72	Web Design and Animation Using Flash	3
DM 74	Animation Illustration Techniques	3
or		
DM 110	Digital Illustration	3
DM 105	Animation Perspectives	3
or		
ETECH 140	Introduction to Maya	3
Total Units		16

Skills Certificate: Digital Imaging

Required

DM 1	Introduction to Digital Media	4
DM 4	Digital Graphics Using Photoshop and Illustrator	3
DM 12	Photoshop Techniques	3
DM 110	Digital Illustration	3
DM 113	Photoshop Techniques II	3
Total Units		16

Skills Certificate: Digital Video

Required

DM 1	Introduction to Digital Media	4
DM 4	Digital Graphics Using Photoshop and Illustrator	3
DM 134A	Introduction to Video Production using Final Cut Pro	3
DM 134B	Intermediate Video Production using Final Cut Pro	3
Total Units		13

Skills Certificate: Print Media

Required

DM 1	Introduction to Digital Media	4
DM 2	Introduction to Digital Publishing Using InDesign	3
DM 4	Digital Graphics Using Photoshop and Illustrator	3
DM 6	Advanced Digital Publishing Using InDesign	3
DM 8	Design for Digital Publishing	3
Total Units		16

Skills Certificate: Screen Media

Required

DM 1	Introduction to Digital Media	4
DM 4	Digital Graphics Using Photoshop and Illustrator	3
DM 60A	Web Publishing 1: (X)HTML and CSS Level 1	3
DM 72	Web Design and Animation Using Flash	3
DM 76	Design for Web Media	3
Total Units		16

Skills Certificate: Web Design

Required

DM 1	Introduction to Digital Media	4
DM 60A	Web Publishing 1: (X)HTML and CSS Level 1	3
DM 72	Web Design and Animation Using Flash	3
DM 76	Design for Web Media	3
DM 173A	Interactive Projects Using Flash	3
or		
DM 171	Intermediate Web Design Using Dreamweaver	3
Total Units		16

Skills Certificate: Web Production

Required

DM 1	Introduction to Digital Media	4
DM 4	Digital Graphics Using Photoshop and Illustrator	3
DM 60A	Web Publishing 1: (X)HTML and CSS Level 1	3
DM 70	Web Design Basics Using Dreamweaver	3
DM 72	Web Design and Animation Using Flash	3
Total Units		16

Skills Certificate: Web Publishing

Required

DM 1	Introduction to Digital Media	4
DM 60A	Web Publishing 1: (X)HTML and CSS Level 1	3
DM 70	Web Design Basics Using Dreamweaver	3
DM 160B	Web Publishing 2: Graphics and CSS Level 2	3
DM 160C	Web Publishing 3: Servers, Scripts, and Advanced CSS	3
Total Units		16

Skills Certificate: eCommerce

Required	
DM 1	Introduction to Digital Media 4
DM 60A	Web Publishing 1: (X)HTML and CSS Level 1 . 3
DM 70	Web Design Basics Using Dreamweaver 3
DM 160B	Web Publishing 2: Graphics and CSS Level 2 3
BUS 89	Starting & Operating an eCommerce Business. 3
Total Units	16

Digital Media Courses

**DM 1
Introduction to Digital Media**

4 units; 3 hours Lecture, 3 hours Laboratory
 Recommended Preparation: Eligibility for ENGL 100 and READ 100.
 Introduces digital media from historical and contemporary perspectives, emphasizing fundamentals of design, the production process, and creative technology. Topics include: concepts, trends, content, methods, forms, careers, and delivery of digital media for print, screen display, and interactivity. May be offered in a Distance-Learning Format.
Transfer Credit: Transfers to CSU, UC.

**DM 2
Introduction to Digital Publishing Using InDesign**

3 units; 3 hours Lecture, 2 hours Laboratory
 Prerequisite: DM 1 or equivalent skills.
 Recommended Preparation: Eligibility for ENGL 100 and READ 100.
 Repeatability: May be taken a total of 2 times.
 Covers digital page design and layout, typographic fundamentals, and precise formatting to produce print-ready documents and publications. Taught on Macintosh. Adaptable to Windows. May be offered in a Distance-Learning Format.
Transfer Credit: Transfers to CSU.

**DM 3
Design in Society**

3 units; 3 hours Lecture, 2 hours Laboratory
 Prerequisite: DM 1 or equivalent skills.
 Recommended Preparation: Eligibility for ENGL 100 and READ 100.
 Studies the role of design in shaping the environment, utilitarian objects, and communication for commerce, culture, and entertainment. May be offered in a Distance-Learning Format.
Transfer Credit: Transfers to CSU.

**DM 4
Digital Graphics Using Photoshop and Illustrator**

3 units; 3 hours Lecture, 2 hours Laboratory
 Prerequisite: DM 1 or equivalent skills.
 Recommended Preparation: Eligibility for ENGL 100 and READ 100.
 Repeatability: May be taken a total of 2 times.
 Introduces creation and editing of digital graphics, illustrations, photographs, and applied color theory for pre-press production and screen-based media. Taught on Macintosh. Adaptable to Windows. May be offered in a Distance-Learning Format.
Transfer Credit: Transfers to CSU, UC.

**DM 6
Advanced Digital Publishing Using InDesign**

3 units; 3 hours Lecture, 2 hours Laboratory
 Prerequisite: DM 2 or equivalent skills.
 Recommended Preparation: Eligibility for ENGL 100 and READ 100.
 Repeatability: May be taken a total of 2 times.
 Covers the use of InDesign to create advanced print projects, focusing on design principles, typography, style sheets, color, graphic formats, long documents, pre-press requirements, and efficient working techniques. Taught on Macintosh. Adaptable to Windows. May be offered in a Distance-Learning Format.
Transfer Credit: Transfers to CSU.

**DM 8
Design for Digital Publishing**

3 units; 3 hours Lecture, 2 hours Laboratory
 Prerequisite: DM 2 and DM 4 or equivalent skills.
 Recommended Preparation: Eligibility for ENGL 100 and READ 100.
 Repeatability: May be taken a total of 2 times.
 Surveys graphic design and communication arts careers in digital media, covers practical application of design principles for print-based and cross-media production, and focuses on logo and portfolio design. Uses page layout and graphics software to complete exercises and projects. Taught on Macintosh. Adaptable to Windows. May be offered in a Distance-Learning Format.
Transfer Credit: Transfers to CSU.

**DM 9
Digital Pre-press**

3 units; 3 hours Lecture, 2 hours Laboratory
 Prerequisite: DM 6 and DM 8 or equivalent skills.
 Recommended Preparation: Eligibility for ENGL 100 and READ 100.
 Repeatability: May be taken a total of 2 times.
 Covers planning, design and production of community clients' print projects; including: pre-press file management, bidding, 4-color, ink, paper, output, proofing, professional ethics, and industry standards. Taught on Macintosh. Adaptable to Windows. May be offered in a Distance-Learning Format.
Transfer Credit: Transfers to CSU.

DM 12**Photoshop Techniques**

3 units; 3 hours Lecture, 2 hours Laboratory

Prerequisite: DM 4 or equivalent.

Recommended Preparation: Eligibility for ENGL 100 and READ 100.

Repeatability: May be taken a total of 2 times.

Covers intermediate Photoshop techniques and topics including: image manipulation, adjustment layers, resolution, masks, channels, retouching, and colorization. Taught on Macintosh. Adaptable to Windows. May be offered in a Distance-Learning Format.

Transfer Credit: Transfers to CSU.

DM 14**Digital Imaging**

3 units; 3 hours Lecture, 2 hours Laboratory

Prerequisite: DM 12 or equivalent.

Recommended Preparation: Eligibility for ENGL 100 and READ 100.

Repeatability: May be taken a total of 2 times.

Covers advanced Photoshop and Illustrator techniques to create images using digital tools to reproduce traditional drawing and painting methods including: use of drawing tablet, digital camera, lighting, color and perspective. Taught on Macintosh. Adaptable to Windows. May be offered in a Distance-Learning Format.

Transfer Credit: Transfers to CSU.

DM 60A**Web Publishing 1: (X)HTML and CSS Level 1**

3 units; 3 hours Lecture, 2 hours Laboratory

Recommended Preparation: DM 1 or equivalent skills; Eligibility for ENGL 100 and READ 100.

Repeatability: May be taken a total of 2 times.

Presents planning and production of web sites including: text, graphics, hand-coded (X)HTML, basic cascading style sheets (CSS Level 1), and (X)HTML and CSS validation. Taught on Macintosh and Windows. May be offered in a Distance-Learning Format.

Transfer Credit: Transfers to CSU.

DM 70**Web Design Basics Using Dreamweaver**

3 units; 3 hours Lecture, 2 hours Laboratory

Prerequisite: DM 1 and DM 60A.

Recommended Preparation: Eligibility for ENGL 100 and READ 100.

Repeatability: May be taken a total of 2 times.

Applies Dreamweaver software to combine text and graphics to create, edit, and manage web sites. Students must know HTML and be able to create and edit vector-based and bitmapped graphics. Taught on Macintosh. Adaptable to Windows. May be offered in a Distance-Learning Format.

Transfer Credit: Transfers to CSU.

DM 72**Web Design and Animation Using Flash**

3 units; 3 hours Lecture, 2 hours Laboratory

Prerequisite: DM 1 or equivalent skills.

Recommended Preparation: Eligibility for ENGL 100 and READ 100.

Repeatability: May be taken a total of 2 times.

Teaches Flash techniques used to create web sites and multimedia art with interactivity and motion. Emphasis on well designed, visually integrated web sites using scalable vector graphics, animation, and sound in stand-alone web sites or multimedia presentations. Taught on Macintosh. Adaptable to Windows. May be offered in a Distance-Learning Format.

Transfer Credit: Transfers to CSU.

DM 76**Design for Web Media**

3 units; 3 hours Lecture, 2 hours Laboratory

Prerequisite: DM 4 and DM 60A and DM 72 or equivalent skills.

Recommended Preparation: DM 70 or equivalent skills; Eligibility for ENGL 100 and READ 100.

Explores the visual design process for web media focusing on design principles and elements, creative problem solving, and online portfolios. Topics include: interactive design and the design process, defining your project, content organization, effective screen design, navigation, interactive controls, visual identity, usability, functionality, and accessibility. May be offered in a Distance-Learning Format.

Transfer Credit: Transfers to CSU.

DM 101**Fundamentals of Macintosh Operating Systems**

3 units; 3 hours Lecture, 2 hours Laboratory

Prerequisite: CS 1L.

Recommended Preparation: DM 1 or equivalent skills; Eligibility for ENGL 100 and READ 100.

Repeatability: May be taken a total of 2 times.

Covers the use, installation, and customization of the Macintosh operating system including hard disk management, virus control, interfaces, fonts, and sounds. May be offered in a Distance-Learning Format.

DM 110**Digital Illustration**

3 units; 3 hours Lecture, 2 hours Laboratory

Prerequisite: DM 4 or equivalent skills.

Recommended Preparation: Eligibility for ENGL 100 and READ 100.

Repeatability: May be taken a total of 2 times.

Presents use of vector-based illustration software for digital publishing, web graphics, and screen media projects. Taught on Macintosh. Adaptable to Windows. May be offered in a Distance-Learning Format.

DM 113

Photoshop Techniques II

3 units; 3 hours Lecture, 2 hours Laboratory

Prerequisite: DM 12 or equivalent skills.

Recommended Preparation: Eligibility for ENGL 100 and READ 100.

Repeatability: May be taken a total of 2 times.

Covers advanced Photoshop techniques and topics including: levels and curves, alpha channels, filters, vector masks, lighting effects, and perspective. Taught on Macintosh. Adaptable to Windows. May be offered in a Distance-Learning Format.

DM 134A

Introduction to Video Production Using Final Cut Pro

3 units; 3 hours Lecture, 2 hours Laboratory

Prerequisite: DM 1 or equivalent skills.

Recommended Preparation: DM 4 or equivalent skills; Eligibility for ENGL 100 and READ 100.

Repeatability: May be taken a total of 2 times.

Introduces video production processes and techniques for audio and video capture, editing, and delivery on current media, including the web. May be offered in a Distance-Learning Format.

DM 134B

Intermediate Video Production Using Final Cut Pro

3 units; 3 hours Lecture, 2 hours Laboratory

Prerequisite: DM 134A or equivalent skills.

Recommended Preparation: Eligibility for ENGL 100 and READ 100.

Repeatability: May be taken a total of 3 times.

Continues studies of the digital video production process at the intermediate level, addressing story concepts, script, scenes, storyboards, shooting, lighting, effects, editing, and DVD authoring. Taught on Macintosh. Adaptable to Windows. May be offered in a Distance-Learning Format.

DM 134C

Video Projects

3 units; 3 hours Lecture, 2 hours Laboratory

Prerequisite: DM 134B or equivalent skills.

Recommended Preparation: Eligibility for ENGL 100 and READ 100.

Repeatability: May be taken a total of 2 times.

Concentrates on post-production techniques and new video methods to produce intermediate to advanced interdisciplinary collaborative projects. May be offered in a Distance-Learning Format.

DM 160B

Web Publishing 2: Graphics and CSS Level 2

3 units; 3 hours Lecture, 2 hours Laboratory

Prerequisite: DM 160A and DM 1 or equivalent skills.

Recommended Preparation: Eligibility for ENGL 100 and READ 100.

Repeatability: May be taken a total of 2 times.

Presents planning, design, and production of graphics and page layouts for web sites using hand-coded (X)HTML and CSS Level 2, including image creation and editing, color, conversion, compression, web typography, rollovers, tables, validation, and design considerations specific to online graphics. Taught on Macintosh. Adaptable to Windows. May be offered in a Distance-Learning Format.

DM 160C

Web Publishing 3: Servers, Scripts, and Advanced CSS

3 units; 3 hours Lecture, 2 hours Laboratory

Prerequisite: DM 160B or equivalent skills.

Recommended Preparation: Eligibility for ENGL 100 and READ 100.

Repeatability: May be taken a total of 2 times.

Teaches intermediate Web publishing techniques using hand-coded (X)HTML and CSS Level 2, focusing on web standards, accessibility, dynamic HTML (DHTML), server side includes, using JavaScripts and CGI scripts, processing interactive forms, and search engines. Taught on Macintosh. Adaptable to Windows. May be offered in a Distance-Learning Format.

DM 171

Intermediate Web Design Using Dreamweaver

3 units; 3 hours Lecture, 2 hours Laboratory

Prerequisite: DM 70 or equivalent skills.

Recommended Preparation: Eligibility for ENGL 100 and READ 100.

Repeatability: May be taken a total of 2 times.

Uses Dreamweaver software for intermediate web techniques including CSS layouts, advanced templates, and dynamic content. Students must know HTML and be able to create and edit vector-based and bitmapped graphics. Taught on Macintosh. Adaptable to Windows. May be offered in a Distance-Learning Format.

DM 173A

Interactive Projects Using Flash

3 units; 3 hours Lecture, 2 hours Laboratory

Prerequisite: DM 72.

Recommended Preparation: Eligibility for ENGL 100 and READ 100.

Repeatability: May be taken a total of 2 times.

Teaches intermediate Flash techniques used to create complex animation and interactivity incorporating ActionScript. Topics include creating complex animation and interactivity, creating and editing ActionScripts, working with movie clips, and organizing Flash movie for publication on the web. Taught on Macintosh. Adaptable to Windows. May be offered in a Distance-Learning Format.

DM 173B

Interactive Programming Using Flash

3 units; 3 hours Lecture, 2 hours Laboratory

Prerequisite: DM 173A or equivalent skills.

Recommended Preparation: Eligibility for ENGL 100 and READ 100.

Repeatability: May be taken a total of 2 times.

Covers advanced concepts and techniques of Macromedia Flash focusing on the programming language ActionScript. Hands-on experience creating multimedia-based Web sites incorporating ActionScript, sound and graphics. Topics include the programming concepts of variables, operators, conditional statements, loops and functions. Taught on Macintosh. Adaptable to Windows. May be offered in a Distance-Learning Format.

DM 190A-ZZ

Special Topics in Digital Media

0.5 - 4 units; 0.5 hour Lecture, 1.5 hours Laboratory

Recommended Preparation: Eligibility for ENGL 100 and READ 100.

Repeatability: May be taken a total of 4 times.

Presents courses designed to offer skill development and specialized knowledge in digital media, digital publishing and multimedia. The special areas will be announced, described and given their own course designations and titles in the *Schedule of Classes*. May be offered in a Distance-Learning Format.